

In-Situ Ballast Tank Inspection Update

SOUTHWEST RESEARCH INSTITUTE®

September 24, 2025
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INTELLIGENT SYSTEMS

Outline

- Introduction
- SwRI's Background Research
- Current Progress
- Future Plans
- Project Risks
- Conclusion

Introduction

- Ship ballast tanks hold seawater and are subject to corrosion.
- Inspection is typically done manually.
 - Dangerous
 - Expensive
 - Time-consuming
- Project goal is to examine the viability of using current 3D mapping software and COTS underwater inspection robots to inspect corrosion of ballast tanks.



Example corroded ballast tank

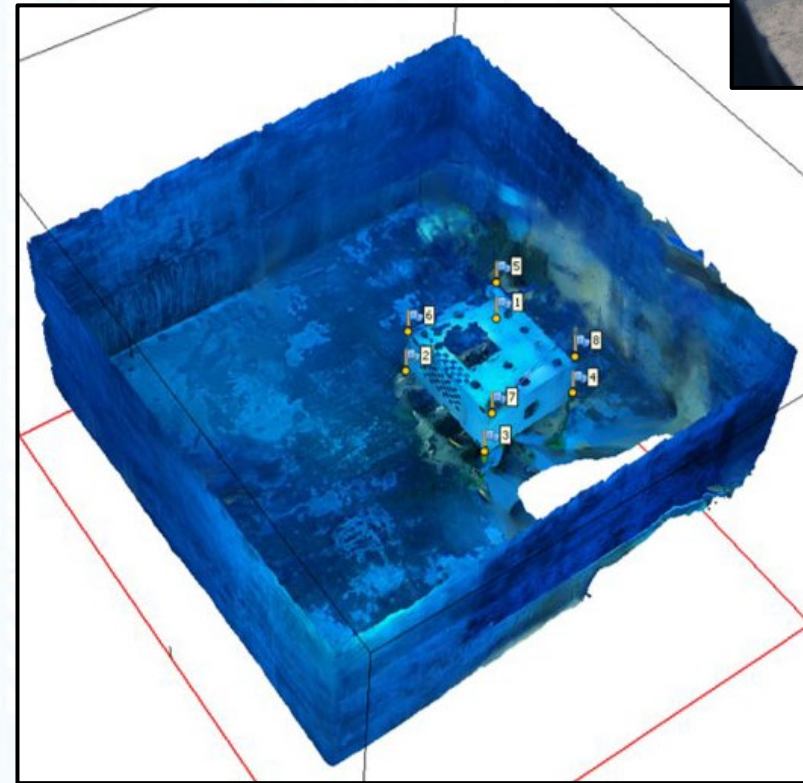


DeepTrekker Photon COTS ROV

Research Background

- SwRI Div 10 builds custom robotic systems to better the world (non-profit)
 - Autonomous ground and aerial platforms, manipulator robotics, AI
- Develops advanced perception systems.
 - Cameras, lidar, stereo, & multispectral
- Several internally-funded research projects assessing using sonar and stereo cameras for generating 3D maps of an underwater environment with an ROV.

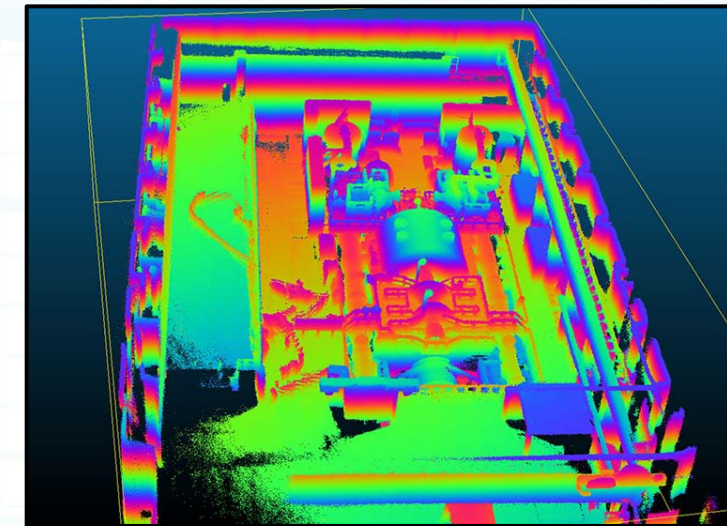
Ballast Tank 3D Model



Autonomous Drone Mapping



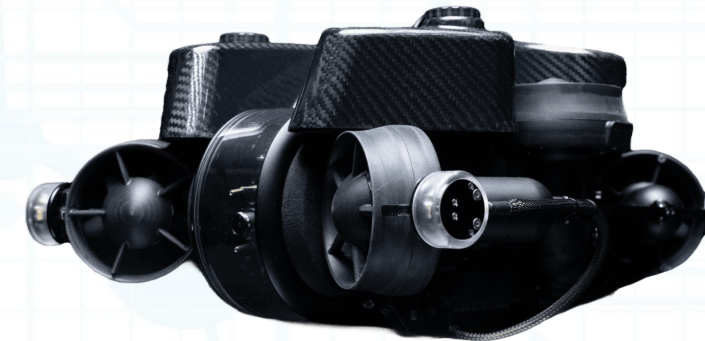
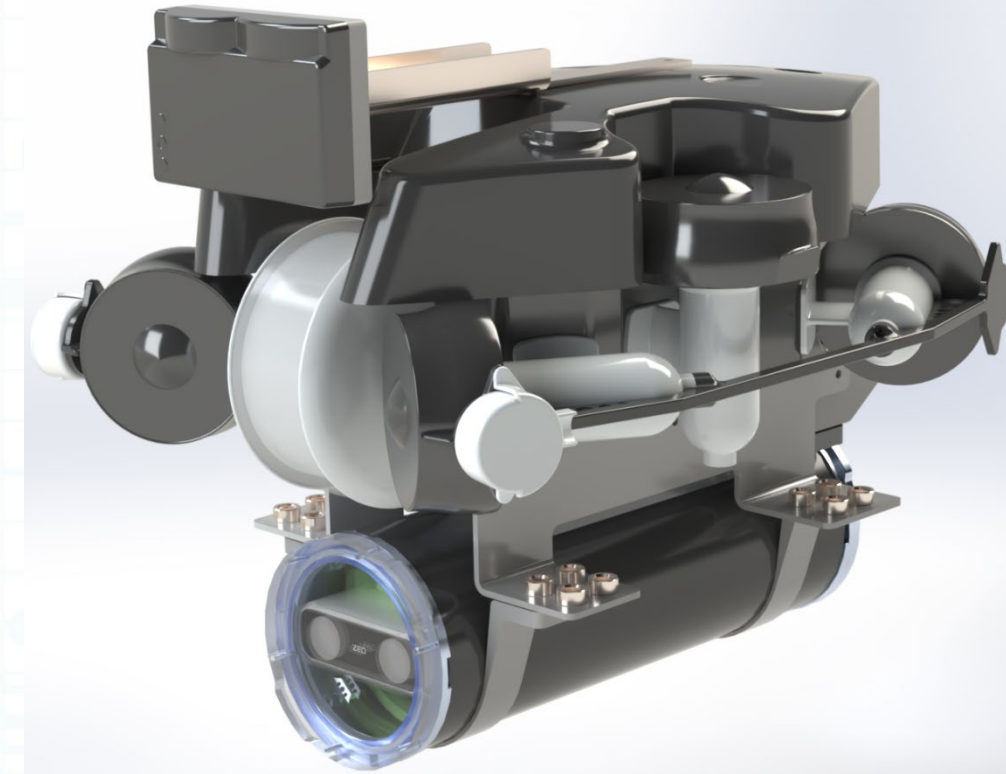
Laser De-Paint Robot



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Current Project Progress

- Procured COTS DeepTrekker Photon ROV
- Designed mechanical, electrical, and network system to support onboard sensors and computer while minimizing power draw, cost, and maximizing temperature range.
 - Simplex single-mode fiber tether for high bandwidth with small footprint and simple design.
 - COTS Zed X mini stereo camera for high resolution, global shutters, small form factor, and rich feature set.
 - Nvidia Jetson Orin NX computer, with 16GB Ampere GPU for video encoding & ML-based stereo matching and Arm CPU to save and upload data while maintaining power efficiency.
 - Waterlinked 3D-I5 sonar for multibeam 3D sonar imagery
- Received most components. Waiting on long-lead sonar.



Deep Trekker Photon ROV

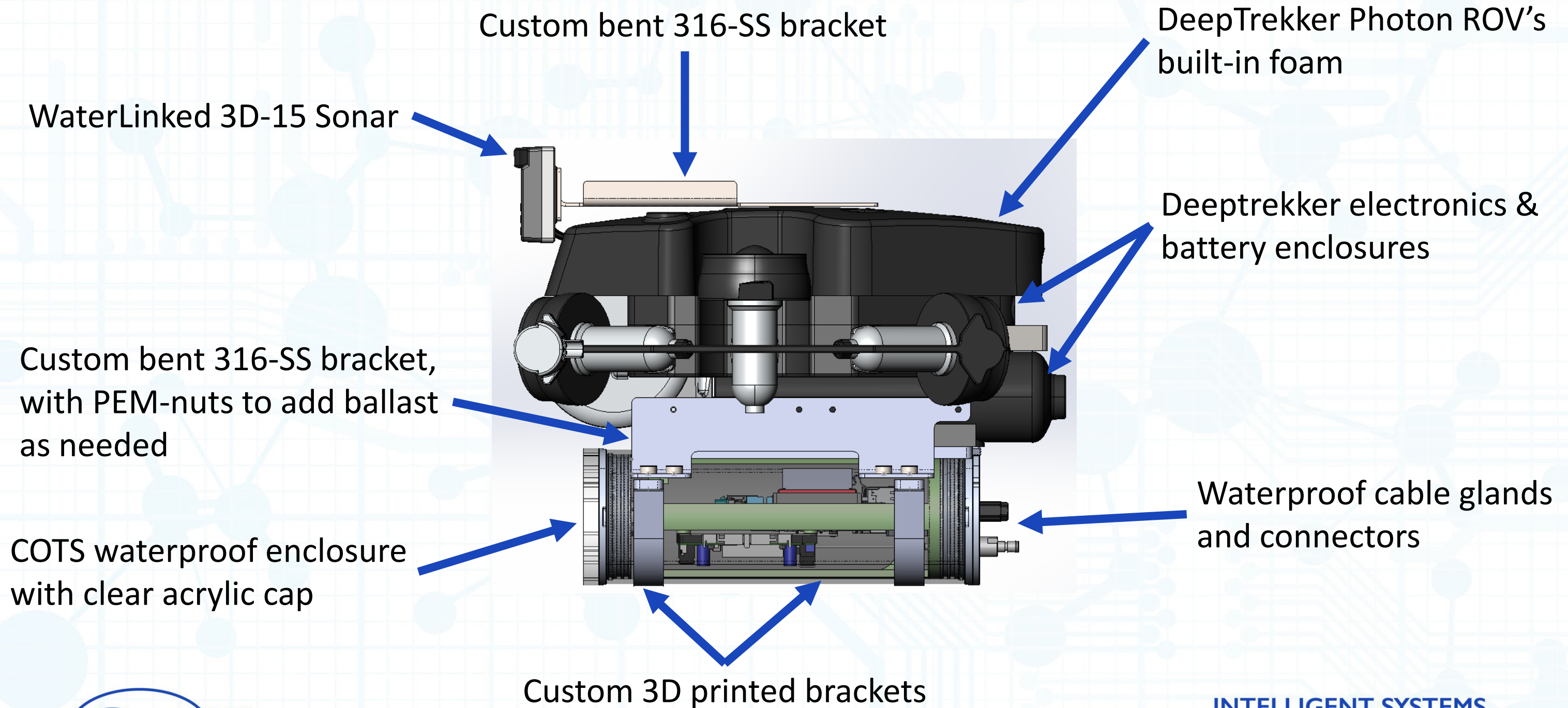


ZED X Mini Stereo

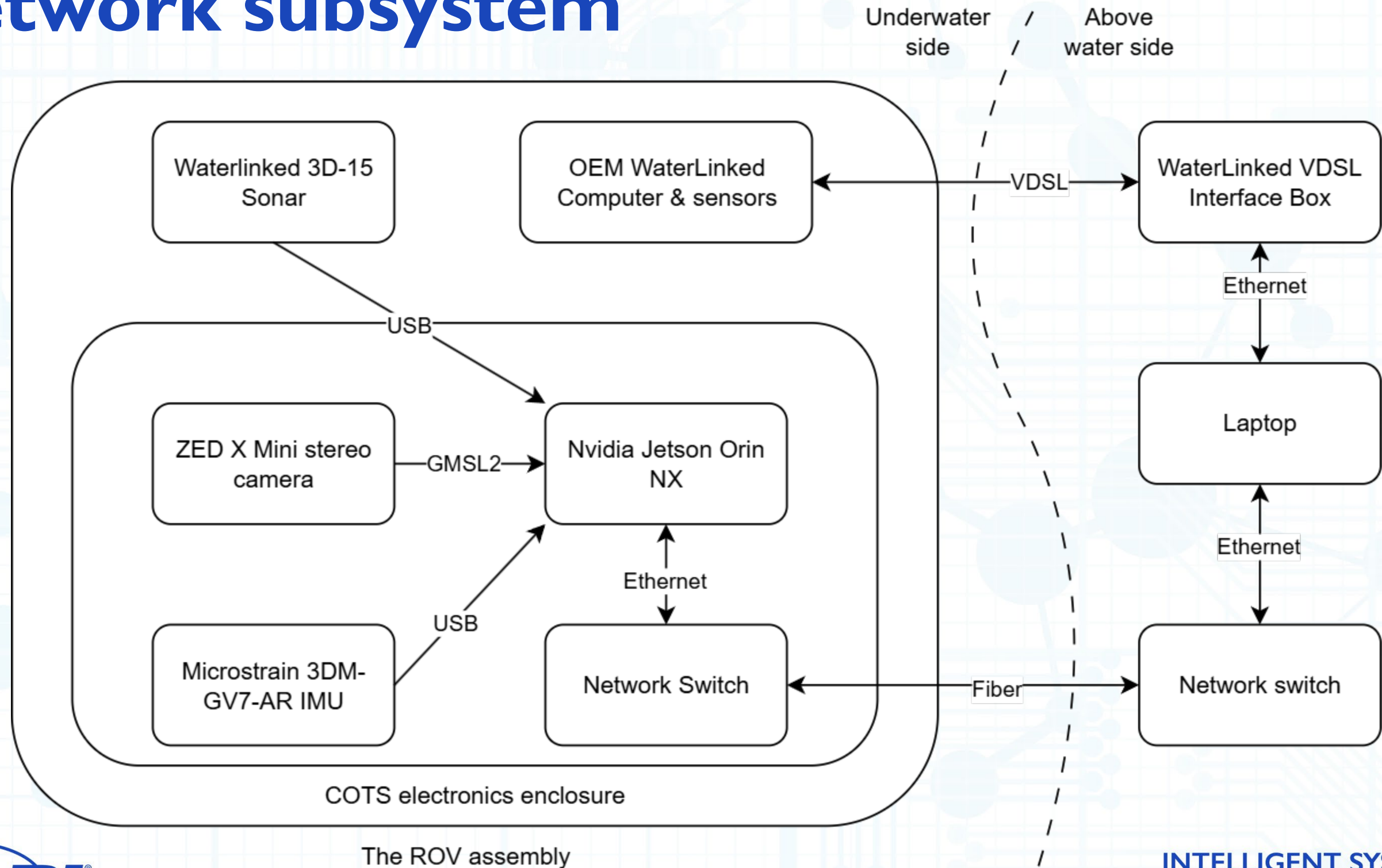


WaterLinked 3D-15 sonar

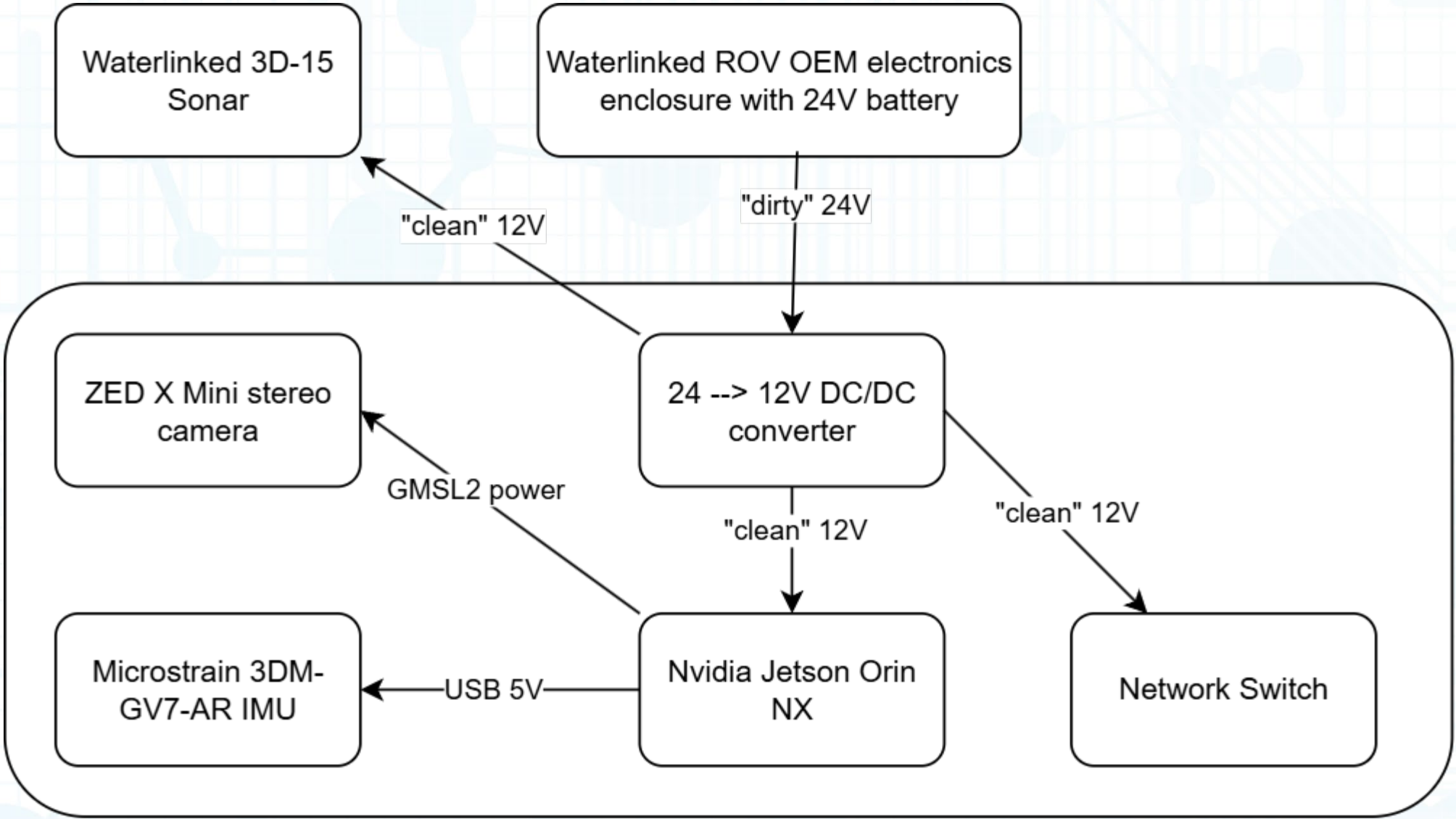
Mechanical Subsystem



Network subsystem



Power Subsystem



Power consumption	Item
10-40W configurable	Computer
0.3W	IMU
1.5W	Camera
20W	Sonar
4.5W	Network Switch
36.3-66.3W	Subtotal
8%	Power supply
39.5-72W	Total

Future of Project

- Receiving last remaining components
 - Sonar due in early November
- Assembling system
 - Late November
- Testing system at SwRI
 - December
- Collecting data at shipyard
 - January
- Processing and evaluating collected imagery
 - Through March
- Reporting and documentation
 - Through April

3D sonar lead time increased by 6 weeks after the order was placed, which impacted the project schedule.

Project Risks

- The main risk to this project has been the long lead time of the sonar. This is a new product, operating at the edge of what's currently possible with sonar, and firmware for the sensor is still being written.
 - We've been in contact with the OEM to stay informed on their production timelines.
 - During this schedule slippage, preliminary testing will occur on everything except the sonar to verify all other components are functioning properly.

Conclusion

- Project is proceeding mostly as expected.
- Components have been ordered.
- Mechanical, electrical, and network systems have been designed.
- Waiting for long-lead items to arrive.
- SwRI appreciates the opportunity to participate on this program!

Questions?