NSRP National Shipbuilding Research Program

(SHIPBOARD OPERATIONS USER EXPERIENCE OF AN AIRCRAFT CARRIER DIGITAL TWIN)

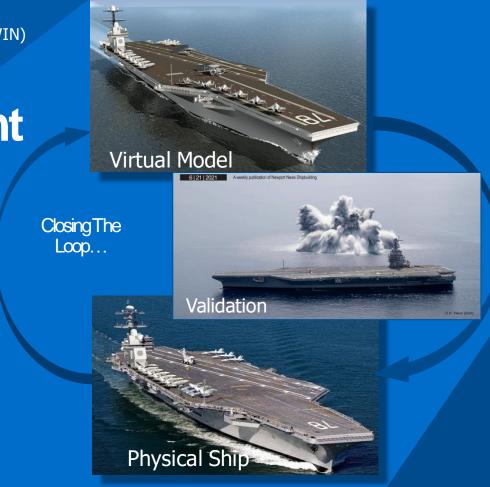
On-Board Ship 3D Environment

Project Overview

Proof-of-Process Technical Evaluation

September 15, 2021

Mark Debbink; Newport News Shipbuilding Carla Coleman; Newport News Shipbuilding





The collaboration, technical strength, and depth of our team is making this project successful.



On-Board Ship 3D Environment "Problem & Objective"

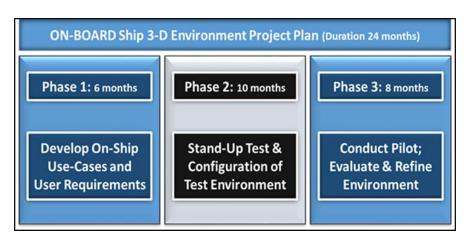




PROBLEM TO BE ADDRESSED: Current state of the art; for on-board ship data systems, uses a range of technology from "decades-old" 2D drawings and publication & management systems to manage critical ship information.

These systems lack integration and visualization interfaces with the 3D product models and the ship configuration. These legacy processes & systems create a high lifecycle RISK for accurate 3D product model sustainment.

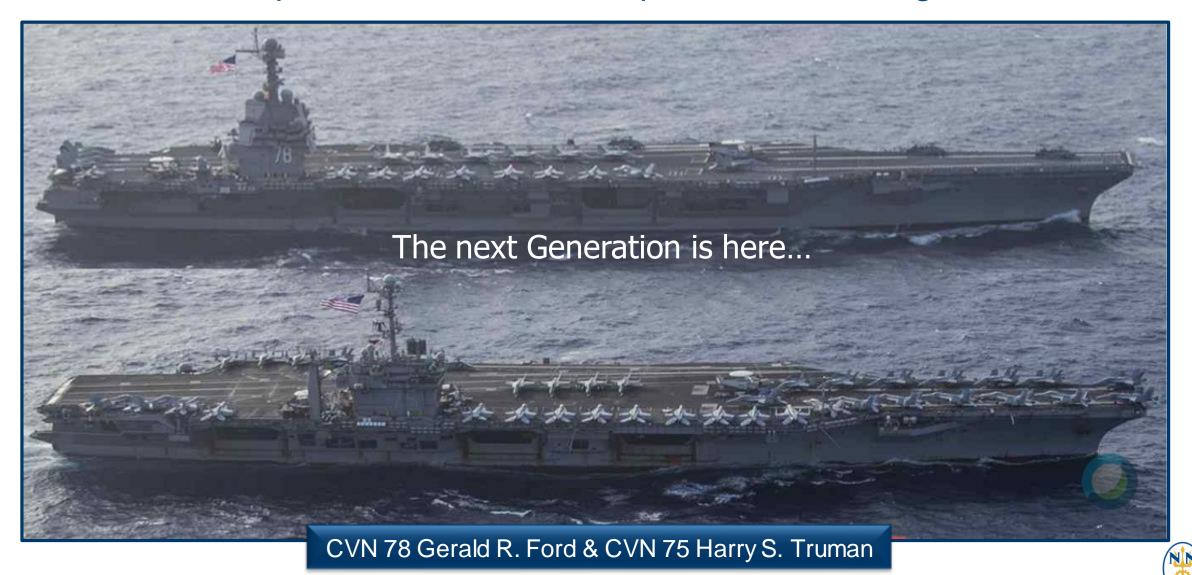
PROJECT OBJECTIVE: Provide the Navy a viable, and operationally capable Commercial-Off-The-Shelf (COTS) solution for an "On-Board Ship 3-D Environment" based on a direct copy from the Hull Planning Yard (HPY) digital product model. We will provide the Ship's Force access to the most current ship configuration data.



Capabilities provided by this project will significantly reduce the Navy's ship lifecycle Total-Ownership-Costs (TOC).



On-Board Ship 3D Environment "Implementation Target CVN78"



On-Board Ship 3D Environment "Implementation Target CVN78"

Aircraft Carrier "GERALD R. FORD" the Big Picture

An unparalleled level of managed Intellectual Property

"A National Asset"

10+ Year Build Cycle

~ 55,000,000 Man-Hours of Navy Investment



Purchasing

- Over 2,000 Suppliers Over 70,000 Part Numbers

Manufacturing

- 150,000 Shop Work Packages
- 50,000 Tons of Fabricated Steel Assemblies

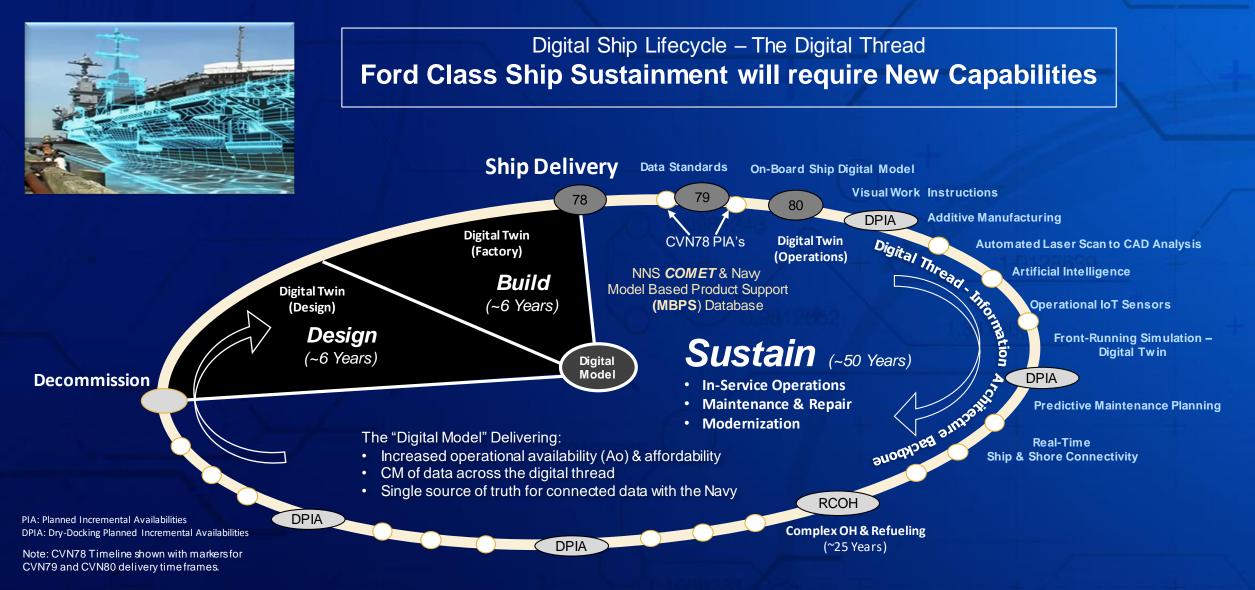
Shipboard

- Over 50,000 Ship Work Packages
- 9 Million Feet of Cable
- 4 Million Feet of Fiber

Lifecycle

- 50 Year Life
- Obsolescence Management
- Configuration Management Throughout

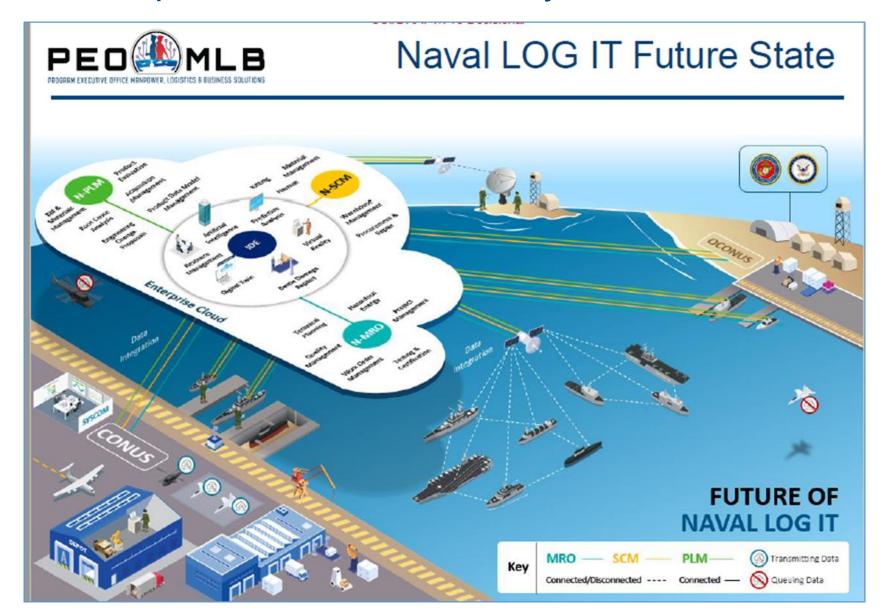
Our Challenge is Managing Complexity while implementing Disruptive Technologies



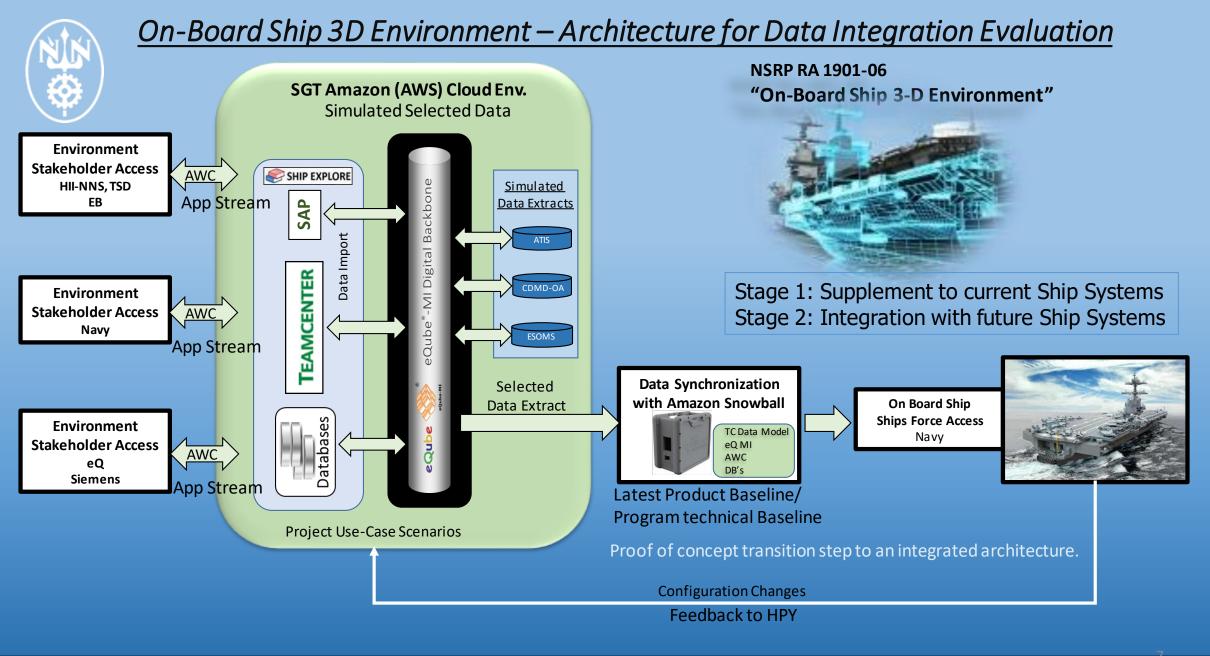




On-Board Ship 3D Environment "Navy Communication Vision"







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On-Board Ship 3D Environment "Project Use Cases"

Use Case	Purpose: represent most common functionality needed for ship sustainment
1. Maintenance Initiate a routine repair.	Purpose is to illustrate a simple to use interface that enables a user to locate a component, validate it's the right component that needs to be repaired, and obtain some ordering information that can be 1) Entered* into a Navy on-board system to initiate an order for replacement, or 2) Entered* into a form to order replacement material, or 3) Entered* into a form to request authorization for repair.
2. Casualty incident Report evaluation assessment of damage	Purpose is to show that by using 1 piece of information about a damaged part, you can quickly learn about the entire space and be able to identify other components in the vicinity also needing repair, so that larger scale replacement work can be initiated.
3. Look-Up Find information related to a component or system	Purpose is to show how to use one piece of information to find out most any other design / build / maintenance information that would not be shown on construction drawings.

^{*} Prototype will demonstrate the ability to view and reuse data efficiently, follow-on projects can orchestrate the automation and population of downstream systems.



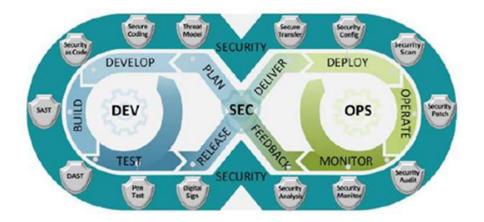
On-Board Ship 3D Environment

Emerging Process Technology



DEVSECOPS

 The DevSecOps Mission is to develop a Continuous Monitoring (CM) approach for all Department of Defense (DoD) mission partners that monitors and provides compliance enforcement of containerized applications.



Note how this relates to the containerized applications / architecture for the On-Board Ship 3D Environment Project.

DoD Enterprise DevSecOps Reference Design, Version 1.0

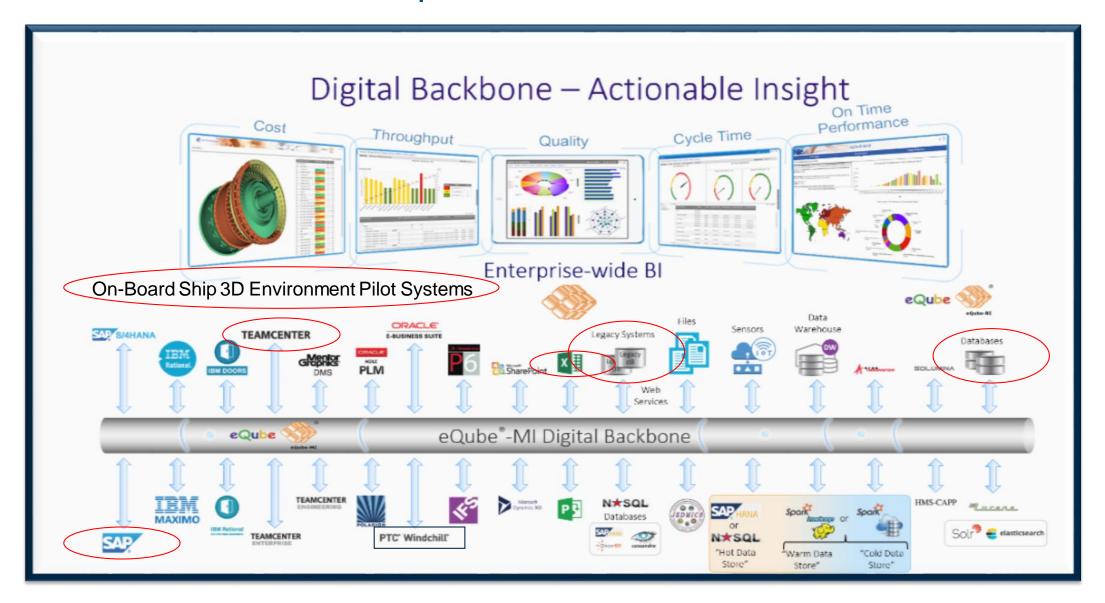
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HUNTINGTON INGALLS INDUSTRIES





On-Board Ship 3D Environment – eQube





On-Board Ship 3D Environment – Pilot Security Level Maturity

The pilot structure consists of a secure **NIST level IL-4 AWS cloud environment with CUI-Level classification**.



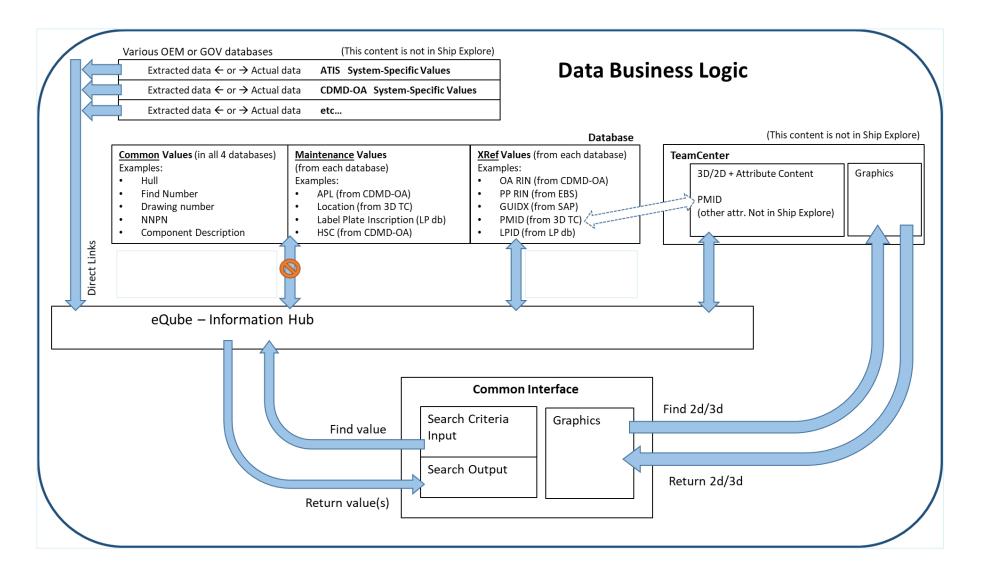


Federal Risk and
Authorization Management
Program (FedRAMP)



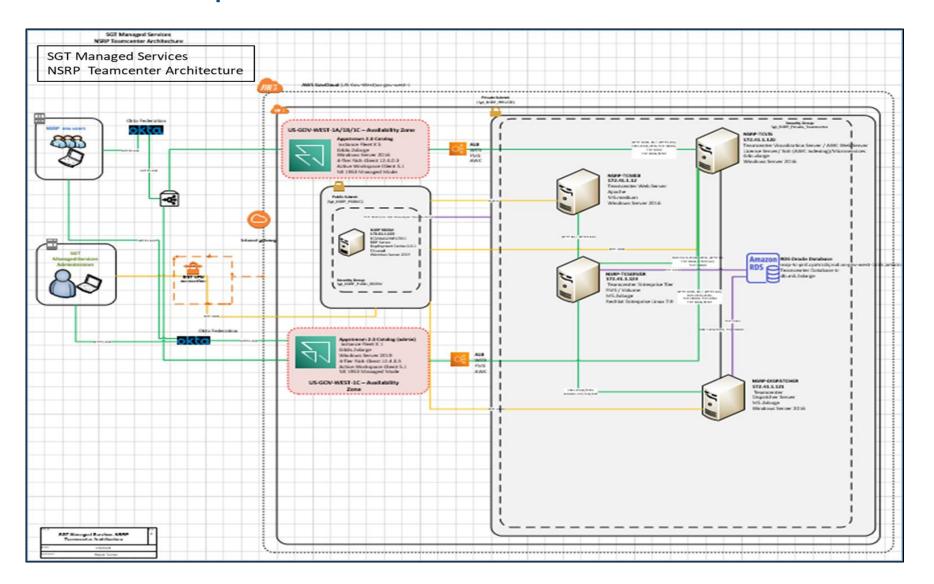
- The AWS GovCloud (US-East) and (US-West) Regions are operated by employees who are U.S. citizens on U.S. soil.
- AWS GovCloud (US) is only accessible to U.S. entities and root account holders who pass a screening process.
- Customers must confirm that they will only use a U.S. person to manage and access root account keys to these regions.
- The Govcloud will allow for limited access to sensitive data by individual, time, and location and restrict which API calls users are able to make.

On-Board Ship 3D Environment "Business Logic Architecture"





On-Board Ship 3D Environment "SGT - AWS GovCloud"



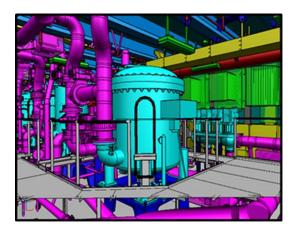


On-Board Ship 3D Environment "POC - Environment"

Proof of Concept (POC) Environment Data & Systems

The systems and databases necessary to provide authorative source use-case data/information (simulated non-classified) will consider the following:

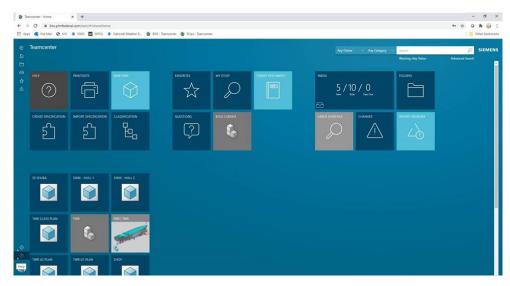
- Navy Databases attributes; simulated data:
 - CDMD-OA: Configuration Data Manager Database Open Architecture
 - ESOMS: Electronic Ship Operation Management System
 - ATIS: Advanced Tech Information System (related to TeamCenter)
 - (TBD) AIM: Advanced Industrial Management, Others...
- Teamcenter (Configuration Management, Program Technical Baseline)
- NX, JT (Geometry & Attributes)
- SAP (material & supplier) attributes
- Environment interface via Appstream & Active Workspace screen search
- SIEMENS AWS GovCloud
- eQube Technologic Information Hub



On-Board Ship 3D Environment "Teamcenter Active Workspace"



Log in screen for On-Board Ship's Environment



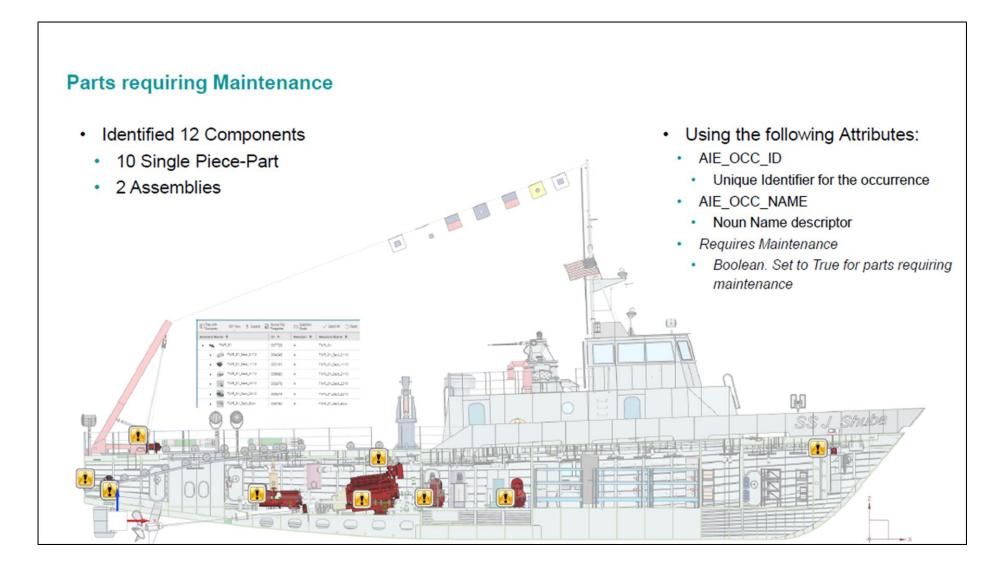
Active Work Space (AWC) Environment



Query results: Attribute fields and Document links



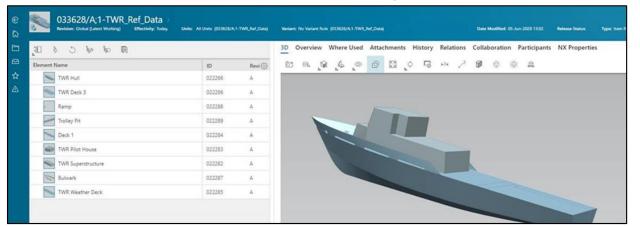
On-Board Ship 3D Environment "Torpedo Weapon Recovery Ship"

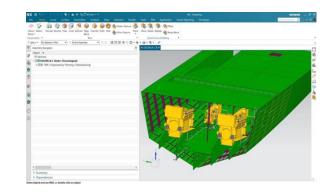




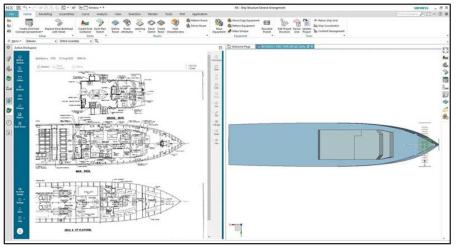
On-Board Ship 3D Environment "3D Models"

On-Board Ship 3D Environment – 3D Model





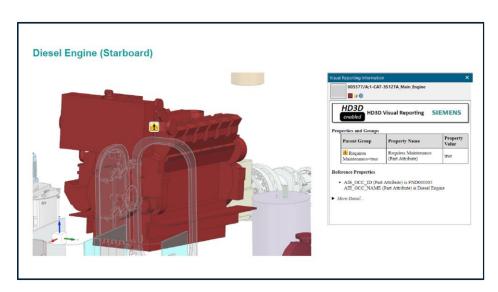
Reference information in AWC solely

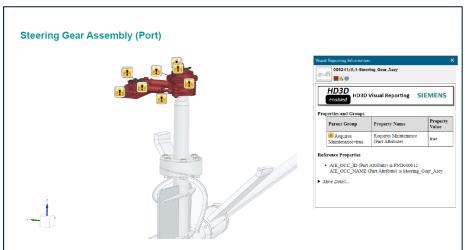


NX and AWC Split Screen

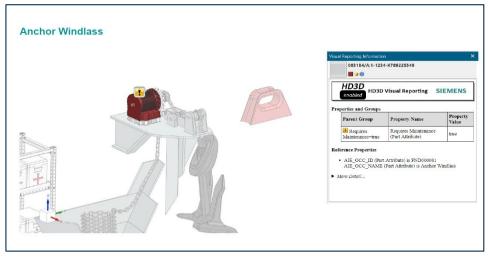


On-Board Ship 3D Environment "Logistics Components"











On-Board Ship 3D Environment "Summary"

- ✓ Successfully developed Siemens Teamcenter/NX data model and loaded TWR ship data
- ✓ Successfully implemented AWS GovCloud (configuration validation complete)
- ✓ Successfully integrated multiple data sources & systems together
- ✓ Successfully configured & implemented Active Workspace (GYI)
- ✓ Successful implemented Siemens APPstream application for cloud information access
- ✓ Successfully implemented eQube Information Hub (Business Logic / mapping)
- ✓ Successfully downloaded Logistics environment to the Snowball database
- ✓ Currently completing Phase 3 User Testing of use cases
- ☐ Overall the project is a huge Success demonstrating capabilities to effectively integrate source data from multiple systems & databases and provide user friendly interface tools
- ☐ Project scheduled to be completed in December, 2021 (with consideration for a follow-on project)



Thank You, Discussion...



On-Board Ship 3D Environment Project



