NSRP National Shipbuilding Research Program

Advanced Knowledge Provisioning Using AI & AR for Ship Repair

All Panel Meeting – March 24, 2021



Agenda

Project Overview

- Applying AI and AR to Ship Repair
- Shipyard Pilots
- Phase 2

Project Overview - Team

- Pacific Shipyards
- Conrad Shipyards
- Fincantieri Marine Systems, N.A.
- Auros Knowledge Systems
- D'Angelo Technologies
- Hepinstall Consulting Group



- NSRP Technical Manager
 Jim House, ATI
- NSRP Project Technical Representative
 - Shawn Wilkerson, HII-Ingalls

Terms

• AI – Artificial Intelligence

- Wide ranging branch of computer science focused on building smart applications capable of learning and performing tasks that typically require human intelligence.
- AR Augmented Reality
 - The virtual display of information overlayed on the real-world environment.

• KP – Knowledge Provisioning

• An active way to Capture, Share, Deliver, and Reuse Shipyard Corporate Knowledge/Ship Repair Information

Why the Focus on Ship Repair



"We don't have enough (ship repair) capacity for peacetime," let alone to repair combat-damaged ships during wartime.

First, Rear Adm. Eric Ver Hage

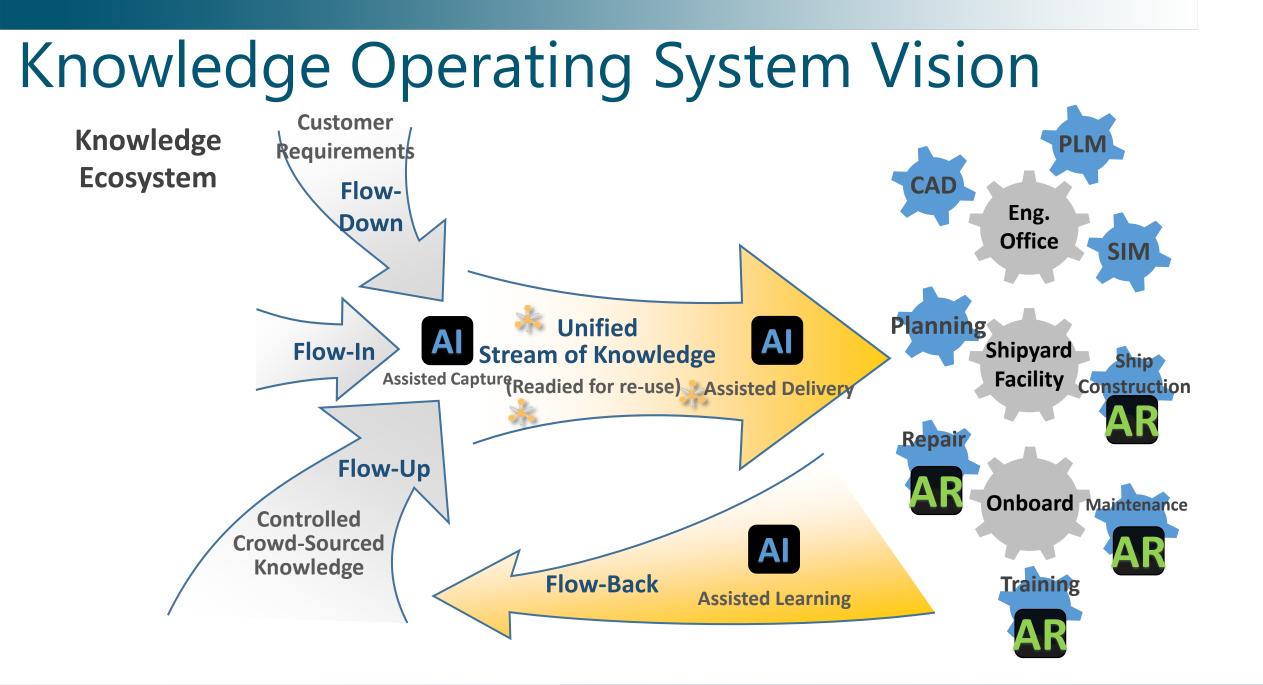
Commander of Navy Regional Maintenance Center (CNRMC) and Director of Surface Ship Maintenance and Modernization

Aug 26, 2020, USNI News, <u>Lack of U.S. Warship</u> <u>Repair Capacity Worrying Navy</u>

Overall Project Objective



Automate the provisioning of critical knowledge directly into the ship repair workflows using Artificial Intelligence (AI) and Augmented Reality (AR)



Agenda

Project Overview



Applying AI and AR to Ship Repair

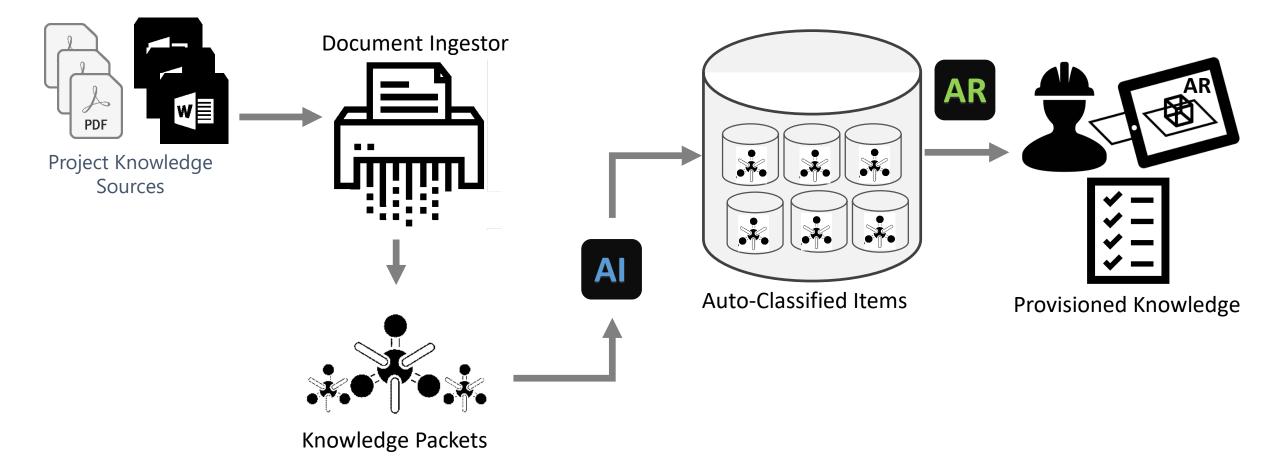
Shipyard Pilots

• Phase 2

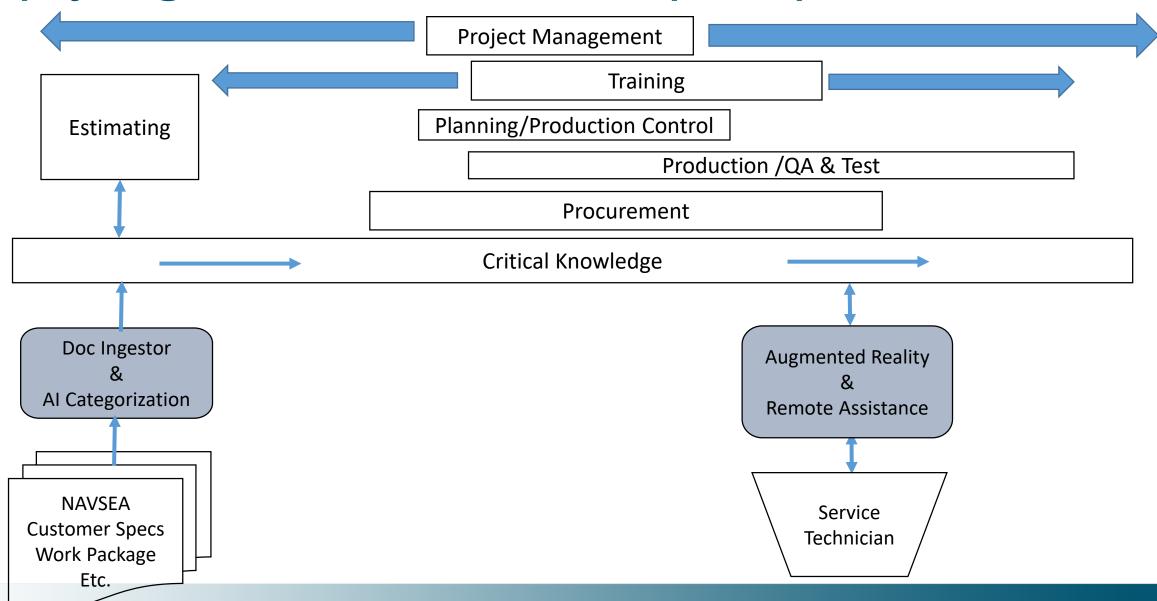
Value Proposition

- Al-assisted capture and packaging of critical knowledge/information
 - Customer requirements, Standards, Shipyard crowd-sourced knowledge
- Automated mapping of customer specifications and regulatory requirements into work control artifacts:
 - Estimating packages, Test and inspection plans, Planning work instructions, Job safety hazard notices, and Standard production work
- Augments ship repair workflow
 - Real-time viewing of reference materials while on ship
 - AR content persists for other users (Sticky Notes)
 - Virtual reference content (Designation nodes, animations)
 - Navigation feature assists in pathfinding to compartment
 - Remote Assistance feature provides live feedback from an SME via video chat

Applying AI and AR to Ship Repair



Applying AI and AR to Ship Repair



Artificial Intelligence Update

- Develop core functionality to auto-parse documents
 - Document Ingestor utilizes user identified parsing cues to automatically extract critical knowledge from project related documents.

 Develop machine learning module to autoclassify parsed items

• Develop continuous learning process to auto-refine machine learning module

Parsing Cues Controls	PDF Controls						
Parsing Cue Type: Heuristics	Previous	Next	Page: 9 /308	Go to	Selection Too	I: 🗌 K-PAC Selection Mode:	
Parsing Cues Structure							
Header	Part		3 Hull Construction 1 General	and Equipment			
Footer		Section 1 Definitions			3-1-1		
Image Description K-PAC EE	17		placement an	i Block Coe	efficient		
Heuristics	17.	The			nent of the craft in the d	esign condition in metric tons (long	
 Section Boundary), unless otherwise spe				
 Section Boundary 	17.3	7.3 Block Coefficient (C _b) C _b is the block coefficient obtained from the following equation: C _b = d/1.025LB _a d (SI & MKS units)					
Section Boundary							
			$= \frac{\Delta}{1.023LB_{wl}}e$ $= \frac{35\Delta}{LB_{wl}}d$	(US units)	anits)		
Parsing Cue Configuration		when	re .				
		A		ement, as defined	in 3-1-1/17 1		
Using selection tool, select the region in anypage where text would		L		, as defined in 3-			
go as description of a K-PAC. Please make sure identified text meets following conditions		d	= draft, as define		1.00		
š		B _{wl}	 greatest molded 	breadth at the de	sign load line		
 It should be just plain text and does not contain any kind of 	19		oss Tonnage				
equations or symbols.At least 2 lines of text should be included	1	Con	measurement of the vention on Tonnage M	internal volume easurement of Sh	of spaces within the cr ips, 1969.	raft as defined by the International	
Each line shold be full i.e., it should start at left margin and	21	De	adweight (DW7)			
end at the right margin of the page		the o load grav is the	displacement of the cr ed, maximum stores, a ity of 1.025, and the u e displacement of the c	aft at its summe nd personnel or p nloaded weight o raft, in metric to	r load line or the craft w assengers and their effect f the craft. For the purpos as (long tons), with no car	, in metric tons (long tons), between ith all tanks filled, maximum cargo s on board, in water having a specific e of these Rules, the unloaded weight go, fuel, lubricating oil, ballast water, onnel or passengers nor their effects.	
	23	Significant wave height is the average height of the one-third highest observed wave heights over a given period. Speed					
	25						
					craft running ahead at the al speed is 90% of design	maximum continuous rated shaft rpm speed.	
	27	Rabbet Line (Fiber Reinforced Plastic)					
		The there	rabbet line is the line is no keel, the rabbet	intersection bety line is the bottom	ween the outside of a crat of the craft.	it's bottom and a craft's keel. Where	
	29		ministration				
		The	government of the stat	e whose flag the	craft is intended to fly.		

Doc Ingestor Core Functionality Prototype

Artificial Intelligence Update

- Phase 1 Objectives 99% Complete
 - Develop core functionality to auto-parse documents
 - Develop machine learning module to auto-classify parsed items
 - Develop continuous learning process to auto-refine machine learning module
- Phase 2 Objectives 50% Complete
 - Develop simplified user interface to auto-parse documents
 - Develop simplified user interface to auto-classify parsed items

Augmented Reality Update

- Augmented Reality Features
 - Allows for information to be linked to specific ship compartments
- Navigation
 - Turn-by-turn directional system
 - Virtual arrow points user toward the entrance to the next compartment
- Remote Assistance
 - Supports more effective assistance for workers from offsite SMEs
 - Companion web client for use by SME
- Auros Connector
 - Gives worker access to provisioned knowledge and reference materials
 - Live adjustment to work item conformance states



View of a scanned compartment area

Augmented Reality Update

- Phase 1 Objectives 99% Complete
 - Develop Augmented Reality features
 - Develop and map Navigation system
 - Develop Remote Assistance application
 - Configure Auros Connector for web-based interface
- Phase 2 Objectives 50% Complete
 - Improve user interfaces
 - Add more specificity to Navigation
 - Remote Assistance optimize connection maintenance

Agenda

Project Overview

• Applying AI and AR to Ship Repair



• Phase 2

Pilot Project Highlights - PSI

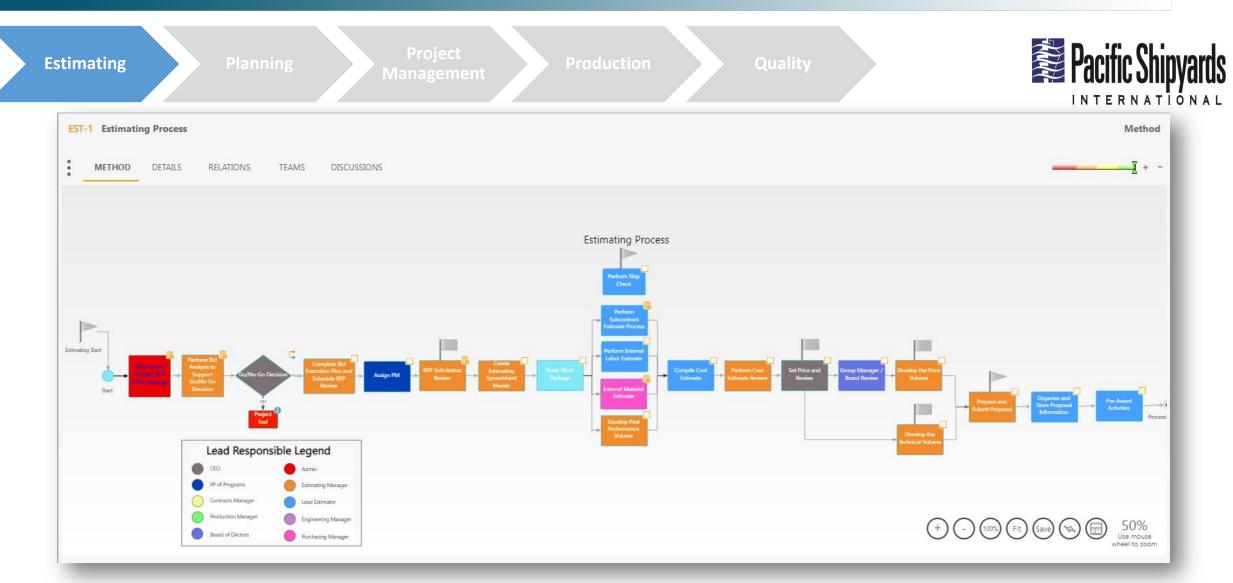
Arleigh Burke Class

- 1 . Market 1 As . Autor 1 17
- CNO SRA Availabilities
 - Work Package Items
 - NAVSEA Standard Items

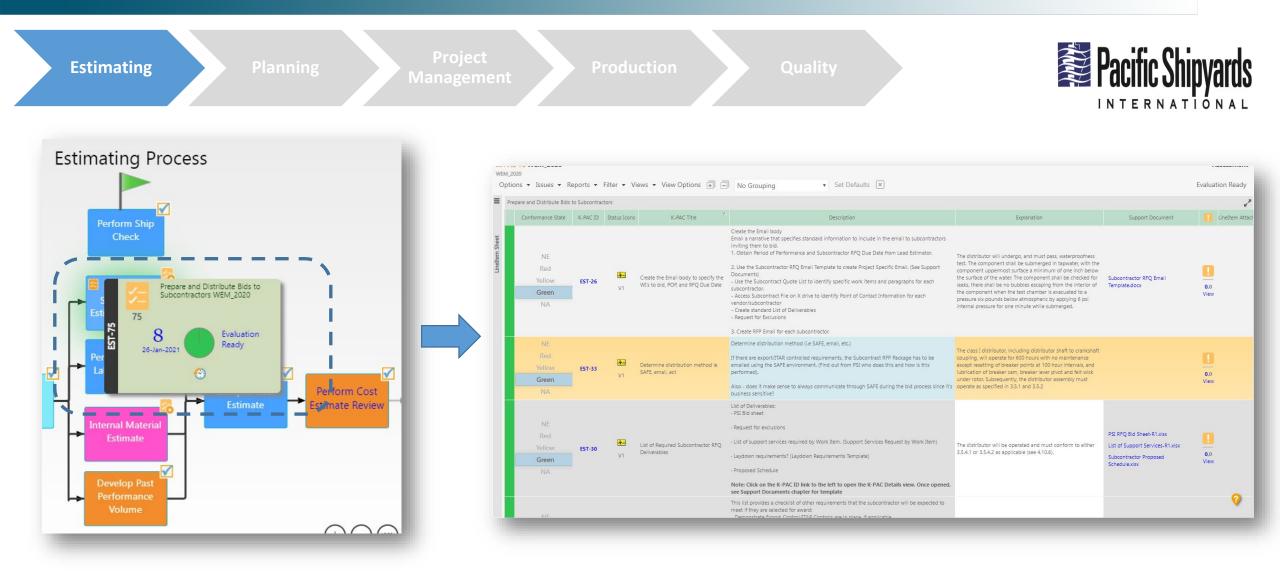
Shipyard Use Cases







- Navy MACMO level estimating process and standard work captured
- Shared workflow with roles and responsibilities clearly identified



• Provisioned knowledge is utilized and evaluated resulting in effective knowledge transfer and visibility of project health



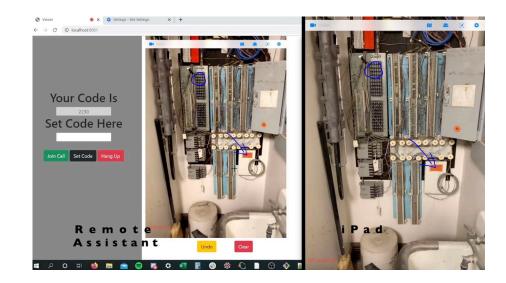
For On-Board maintenance support



Virtual image for maintenance support are overlayed scanned-in compartments

Virtual doorways provide path from current compartment to destination compartment





Remote Assistance provides communication with off-site SME

Pilot Project Highlights - FMSNA

- Ship Service Generator Engines
- Maintenance Procedures
 - Tech Manuals
 - Supplemental Procedures
 - Maintenance Repair Cards (MRC)

Littoral Combat Ship



22

Pilot Project Highlights - Conrad

Customer Specification Compliance



Pilot Project Highlights - DRBA

- Dry-Docking, Repowering and Repairs
 - Major Modifications
 - New Propulsion Train and Controls
 - Passenger Lounge Upgrades
- Assessments to Track Repair Specifications Progress / Issues



M/V NEW JERSEY



Capacity: 100 cars, 800 pass. Year of build: 1974

Agenda

Project Overview

• Applying AI and AR to Ship Repair

• Shipyard Pilots



Recap of Accomplishments/Benefits to Date

- Document Ingestor Completed (Development Environment)
- ✓AI K-PAC Auto Classifier / Categorization of Specs Completed (Development Environment)
- ✓6,516 Ship Repair Knowledge Packets
- ✓Work Package imported and classified in 2 Days vs 21 Days
- ✓8 Major Workflows Completed or Under Development
- ✓AR User Interface and Auros Connector functionality for compartment-specific information delivery completed
- Integrated the Remote Assistance capability to connect remote supervisor or subject matter expert to see and interact with worker at job site. (Especially useful during COVID).

Phase 2 Plans (Feb 2021 – Oct 2021)

- Conduct shipyard pilots
- Measure effectiveness
- Upgrade/harden the application for Ship Repair
- Release AI/AR Knowledge
 Provisioning Application for Ship
 Repair
- Develop Implementation
 Offerings
- Disseminate results to industry

27



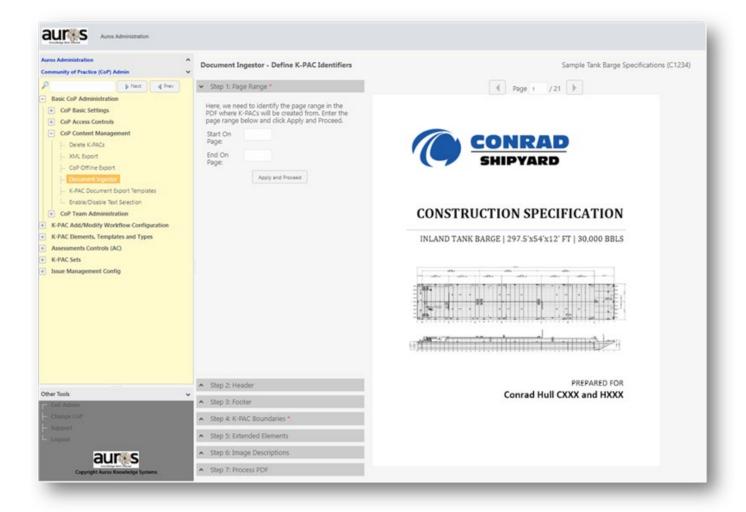






Phase 2 Improvements Identified

- Al Improvements
 - Enhance usability with more intuitive interface
 - Extend AI to address more tagging strategies
 - Integrate AI into Auros IQ platform (Releases IQ-6, IQ-7)



Phase 2 Improvements Identified

- AR Improvements
 - AR optimize/speed up relocalization, status messages, simplify user experience, enhance designation codes (i.e., color code by craft, etc.)
 - Navigation Pathfinding can be more specific,
 - Auros Connector central data repository, improve offline function
 - Remote Assistance optimize connection maintenance
 - Improve user interface and experience



Scanning a compartment

29

AI/AR Knowledge Provisioning



Questions TBD

